

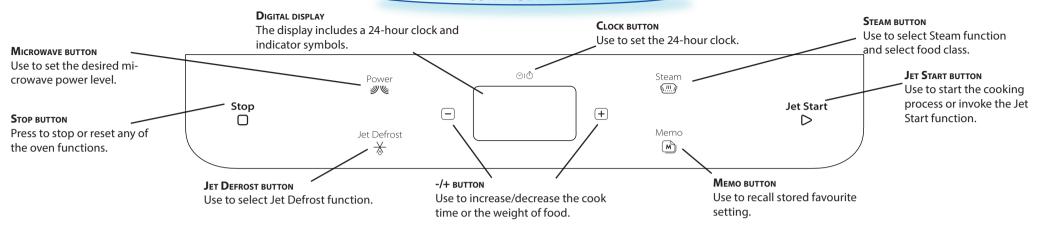


# **QUICK REFERENCE GUIDE**





# CONTROL PANEL



## PAUSE OR STOP COOKING

### TO PAUSE COOKING:

THE COOKING CAN BE PAUSED to check, turn or stir the food by opening the door. The setting will be maintained for 5 minutes.

#### To continue cooking:

CLOSE THE DOOR and press the Jet Start button ONCE. The cooking is resumed from where it was paused.

**PRESSING THE START BUTTON** TWICE will increase the time by 30 seconds.

## IF YOU DON'T WANT TO CONTINUE COOKING:

**REMOVE THE FOOD,** close the door and press the STOP button.

**Note:** After cooking ends, the fan and cavity lamp is on before pressing STOP button, it's normal.

A BEEP WILL SIGNAL once a minute for 5 minutes when the cooking is finished. Press the STOP ((((())))) button or open the door to cancel the signal.

**Note:** The oven will only hold the settings for 60 seconds if the door is opened and then closed after the cooking is finished.

# CHILD LOCK/TOUCH LOCK

THIS AUTOMATIC SAFETY FUNCTION IS ACTIVATED 2 MINUTES AFTER the oven has returned to "stand by mode". In this mode the door and touch button are locked.



The door must be opened and closed e.g. putting food into it, before the safety lock is released. Else the display will show "d a p r ".

# JET START

**THIS FUNCTION IS USED** for quick reheating of food with a high water content such as clear soups, coffee or tea.



Press the Jet Start Button.

**THIS FUNCTION AUTOMATICALLY STARTS** with maximum microwave power level and the cooking time set to 30 seconds. *Each additional press* increases the time with 30 seconds. You may also alter the time by pressing +/- button to increase or decrease the time after the function has started.

# **COOK & REHEAT WITH MICROWAVES**

Use this function for normal cooking and reheating, such as vegetables, fish, potatoes and meat.

- 1 Press the Power Button repeatedly to set the power.
- PRESS +/- BUTTON to set the cooking time.
- Press the Jet Start Button.

## ONCE THE COOKING PROCESS HAS BEEN STARTED:

The time can easily be increased in 30-second steps by pressing the Start button. *Each press* increases the time with 30 seconds. You may also alter the time by pressing +/- button to increase or decrease the time.

MICROWAVES ONLY					
Power	Suggested use:				
JET (700 W)	<b>Reheating of Beverages,</b> water, clear soups, coffee, tea or other food with a high water content. If the food contains egg or cream choose a lower power.				
500 W	More careful cooking e.g. high protein sauces, cheese and egg dishes and to finish cooking casseroles.				
350 W	W SIMMERING STEWS, melting butter.				
160 W	<b>DEFROSTING.</b> Softening butter, cheeses.				







# **OUICK REFERENCE GUIDE**





Cover with the lid

# JET DEFROST

Use this function for defrosting Meat, Poultry and Fish. JET Defrost should only be used if the net weight is between 100 g- 1.5 kg.

ALWAYS PLACE THE FOOD on the glass turntable.

- Press the Jet Defrost Button.
- **Press** +/- **BUTTON** to set the weight of the food.
- PRESS THE JET START BUTTON.

MIDWAY THROUGH THE DEFROSTING PROCESS the oven stops and prompts you to TURN FOOD.

- Open the door.
- Turn the food.
- pressing the Start button.

Note: The oven continues automatically after 2 min. if the food hasn't been turned. The defrosting time will be longer in this case.

KITCHEN TIMER

### FROZEN FOODS:

IF THE WEIGHT IS LESSER OR GREATER THAN RECOMMEND-**ED WEIGHT:** Follow the procedure for "Cook & Reheat with microwaves" and choose 160 W when defrosting.

If the food is warmer than deep-freeze temperature (-18°C), choose lower weight of the food. IF THE FOOD IS COLDER than deep-freeze temperature (-18°C), choose higher weight of the food.



# **STEAM**

Use this function for such food as vegetables and

ALWAYS USE THE SUPPLIED STEAMER when using this function.

- Press the Steam Button repeatedly to select food class. (See table)
- PRESS +/- BUTTON to set the weight of the food.
- Press the Jet Start button.

1	POTATOES / ROOT VEGETABLES	<b>150</b> G - <b>500</b> G	Use EVEN SIZES.  Cut the vegetables into even pieces.  Allow to stand for 1 - 2 minutes, after cooking.
2	SOFT VEGETABLES	<b>150</b> G - <b>500</b> G	
3	FROZEN VEGETABLES	<b>150</b> G - <b>500</b> G	Allow to stand for 1 - 2 minutes.
4	FISH FILETS	150g - 500g	<b>DISTRIBUTE FILLETS EVENLY</b> on the steam grid. Interlace thir parts. Allow to stand for 1 - 2 minutes, after cooking.



**The Steamer** is designed to be used with microwaves only! Never use it with any other function at all.



**ALWAYS ENSURE THAT** the turntable is able to turn freely before starting the oven.

ALWAYS PLACE the steamer on the Glass Turntable.

## **CLOCK**

- Use THIS FUNCTION when you need a kitchen timer hand digit (hours) flicker.
  - Press +/- BUTTON to set the hours.
  - Press +/- button to set the minutes.

## **MEMORY**

THE MEMORY FUNCTION PROVIDES you with an easy way to quickly recall a preferred setting. THE PRINCIPLE OF THE MEMORY FUNCTION is to store whatever setting that is currently displayed. How to use a stored setting:

- Press the Memo Button.
- Press the Jet Start button.

How to store a setting:

- **SELECT** any function.
- **Program** your settings.
- Press and keep the Memo button pressed for 3 seconds until an acoustic signal is heard. The setting is now stored. You may reprogram the memory as many times as you wish.

When the appliance is plugged in or after a power failure, your Memo function will have stored 1 minute at full microwave power as default setting.

# **TECHNICAL SPECIFICATION**

PLACE the food on the steam grid.

part of the steamer.

App 100 ml (1 dl) water in the bottom

SUPPLY VOLTAGE	230 V/50 Hz
RATED POWER INPUT	1100 W
OUTER DIMENSIONS (HxWxD)	360 x 392 x 350
INNER DIMENSIONS (HxWxD)	149 x 290 x 290





- Lurn

Food Close the door and restart by

to measure exact time for various purposes such as cooking eggs or letting the dough rise before baking etc.

- Press the Clock Button.
- Press +/- button to set the time to measure.
- Press the Jet Start button.

FLASHING COLONS indicate that the timer is running.

An acoustic signal will be heard when the timer has finished to count down.

ONE PRESS ON THE CLOCK BUTTON displays how much is left on the Timer. It's displayed for 3 seconds and then returns to displaying the cooking time (If you are currently cooking).

To STOP THE KITCHEN TIMER when it is operating in the background of another function, you must first recall it to the foreground by pressing the Clock button and then stop it by pressing the Stop button.

- Press the Clock Button (3 seconds) until the left-
- Press the CLOCK BUTTON AGAIN. (The two right hand digits (minutes) flicker).
- Press the Clock button again.

THE CLOCK IS SET and in operation.

IF YOU WISH TO REMOVE THE CLOCK from the display once it has been set, simply press the Clock button again for 3 seconds and then press the Stop button.

To REINSTATE THE CLOCK, follow the above procedure. Note: Keep the door open while setting the Clock. This gives you 5 minutes to complete the setting of the Clock. Otherwise, each step must be accomplished within 60 seconds.